

# Weighted Model Integration with Orthogonal Transformations

David Merrell, Aws Albarghouthi, Loris D'Antoni

Department of Computer Sciences

University of Wisconsin – Madison

[dmerrell@cs.wisc.edu](mailto:dmerrell@cs.wisc.edu)



# Background: Weighted Model Integration

[Belle et al 2015, 2016; Chistikov et al 2015, 2014]

- **Inference method** for probabilistic models;
  - e.g., Bayesian networks.
  - More generally: **probabilistic programs**.
  - Restrict ourselves to linear real arithmetic.

```
x = Normal(0,9);  
y = Normal(0,9);  
z = x + y;
```

$$\Pr\{z < 1\}$$

# Background: Weighted Model Integration

[Belle et al 2015, 2016; Chistikov et al 2015, 2014]

- **Inference method** for probabilistic models;
  - e.g., Bayesian networks.
  - More generally: **probabilistic programs**.
  - Restrict ourselves to linear real arithmetic.

```
x = Normal(0,9);  
y = Normal(0,9);  
z = x + y;
```

$\Pr\{z < 1\}$

$$\varphi \equiv \exists z. z = x + y \wedge z < 1$$

$$x, y \sim N(0, 9)$$

# Background: Weighted Model Integration

[Belle et al 2015, 2016; Chistikov et al 2015, 2014]

- **Inference method** for probabilistic models;
  - e.g., Bayesian networks.
  - More generally: **probabilistic programs**.
  - Restrict ourselves to linear real arithmetic.

```
x = Normal(0,9);  
y = Normal(0,9);  
z = x + y;  
  
Pr{z < 1}
```

$$\varphi \equiv \exists z. z = x + y \wedge z < 1$$

$$x, y \sim N(0, 9)$$

# Background: Weighted Model Integration

[Belle et al 2015, 2016; Chistikov et al 2015, 2014]

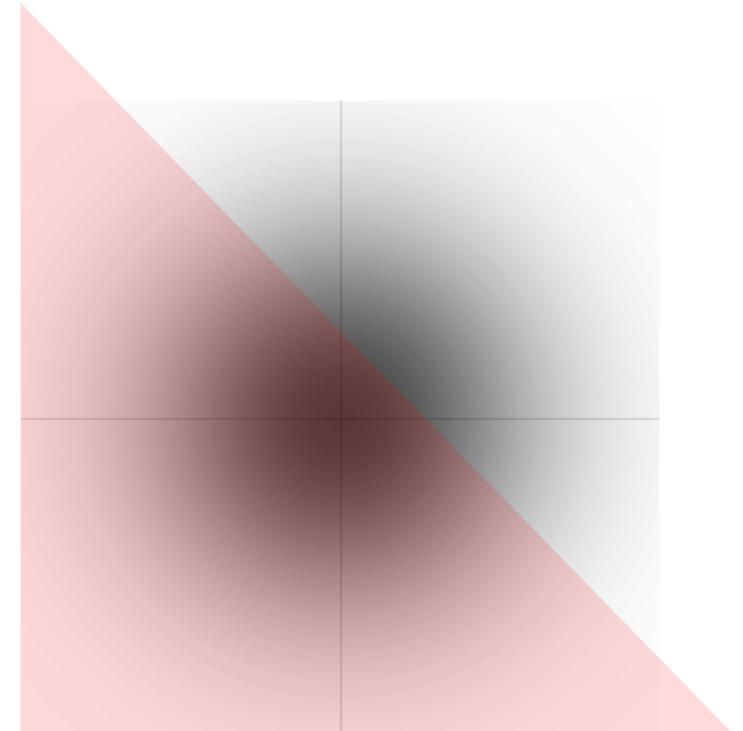
- **Inference method** for probabilistic models;
  - e.g., Bayesian networks.
  - More generally: **probabilistic programs**.
  - Restrict ourselves to linear real arithmetic.

```
x = Normal(0,9);  
y = Normal(0,9);  
z = x + y;
```

$\Pr\{z < 1\}$

$$\varphi \equiv \exists z. z = x + y \wedge z < 1$$

$$x, y \sim N(0, 9)$$

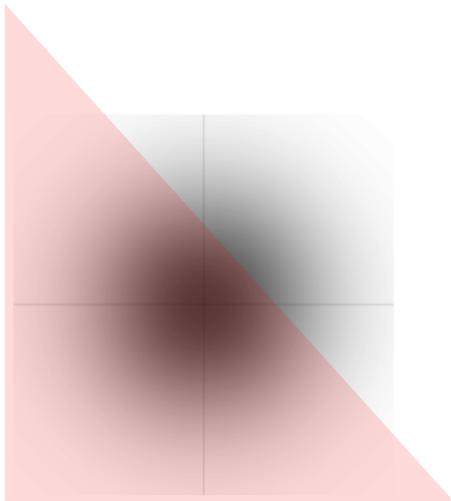


# Background: Weighted Model Integration

[Belle et al 2015, 2016; Chistikov et al 2015, 2014]

- **Rectangular Decomposition Methods**

[Sankaranarayanan 2013; Albarghouthi 2017,2016]



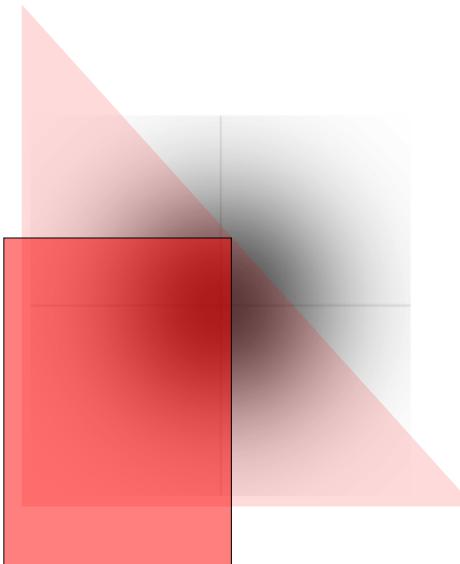
# Background: Weighted Model Integration

[Belle et al 2015, 2016; Chistikov et al 2015, 2014]

- **Rectangular Decomposition Methods**

[Sankaranarayanan 2013; Albarghouthi 2017,2016]

$$H_\varphi \equiv \left( \bigwedge_{x \in \mathcal{X}_\varphi} l_x \leq u_x \right) \wedge \forall \mathcal{X}_\varphi. \left( \bigwedge_{x \in \mathcal{X}_\varphi} l_x \leq x \leq u_x \right) \Rightarrow \varphi$$



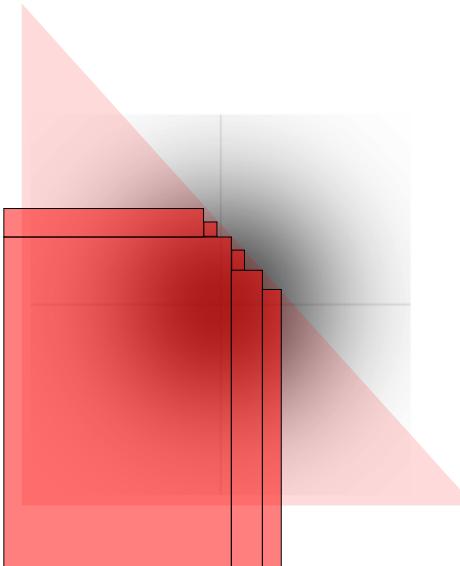
# Background: Weighted Model Integration

[Belle et al 2015, 2016; Chistikov et al 2015, 2014]

- **Rectangular Decomposition Methods**

[Sankaranarayanan 2013; Albarghouthi 2017,2016]

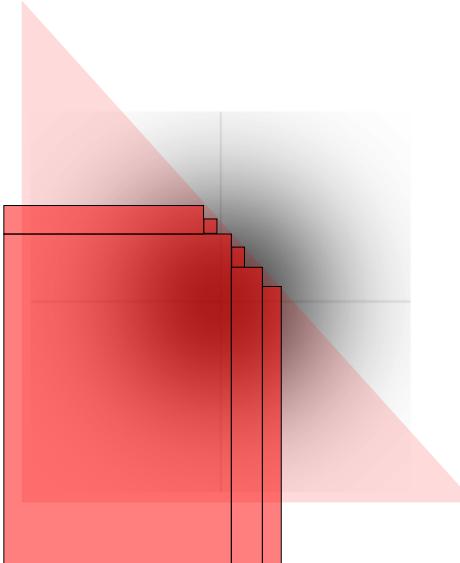
$$H_\varphi \equiv \left( \bigwedge_{x \in \mathcal{X}_\varphi} l_x \leq u_x \right) \wedge \forall \mathcal{X}_\varphi. \left( \bigwedge_{x \in \mathcal{X}_\varphi} l_x \leq x \leq u_x \right) \Rightarrow \varphi$$



# Background: Weighted Model Integration

[Belle et al 2015, 2016; Chistikov et al 2015, 2014]

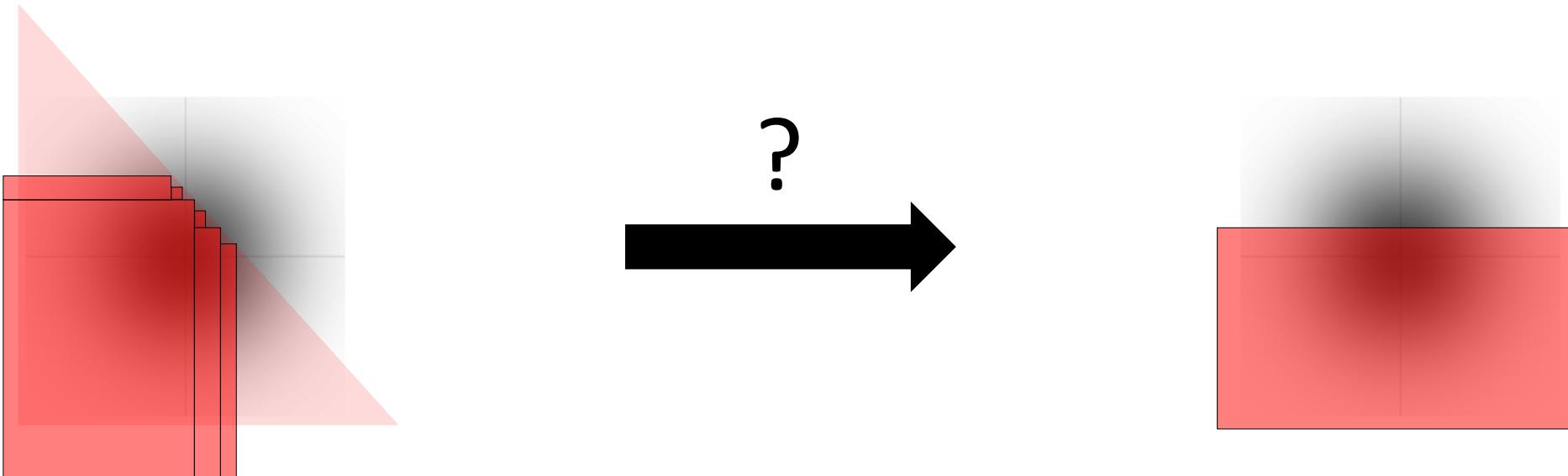
- Rectangular Decomposition Methods  
[Sankaranarayanan 2013; Albarghouthi 2017,2016]
- Problem: **inefficient sampling.**



# Background: Weighted Model Integration

[Belle et al 2015, 2016; Chistikov et al 2015, 2014]

- Rectangular Decomposition Methods  
[Sankaranarayanan 2013; Albarghouthi 2017,2016]
- Problem: **inefficient sampling.**
- Can we improve efficiency by **rotating** the formula?



# Using Rotation Matrices

# Using Rotation Matrices

- How do transformations affect volume?

# Using Rotation Matrices

- How do transformations affect volume?
- Integration by Substitution of Variables:

$$\int_{T\varphi} f(\mathcal{X})d\mathcal{X} = \int_{\varphi} f(T\mathcal{X})|\det T|d\mathcal{X}$$

# Using Rotation Matrices

- How do transformations affect volume?

- Integration by Substitution of Variables:

$$\int_{T\varphi} f(\mathcal{X})d\mathcal{X} = \int_{\varphi} f(T\mathcal{X})|\det T|d\mathcal{X}$$

Region of integration transformed  
by matrix  $T$

# Using Rotation Matrices

- How do transformations affect volume?

- Integration by Substitution of Variables:

$$\int_{T\varphi} f(\mathcal{X}) d\mathcal{X} = \int_{\varphi} f(T\mathcal{X}) |\det T| d\mathcal{X}$$

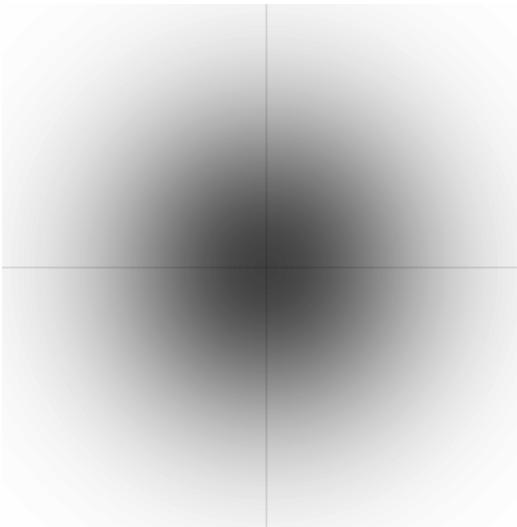
Region of integration transformed  
by matrix  $T$

Determinant is 1  
for orthogonal transformations.

# Using Rotation Matrices

- When does a transformation **preserve stochastic independence?**  
(Rectangular decomposition requires independent random variables.)

Standard normal joint PDF

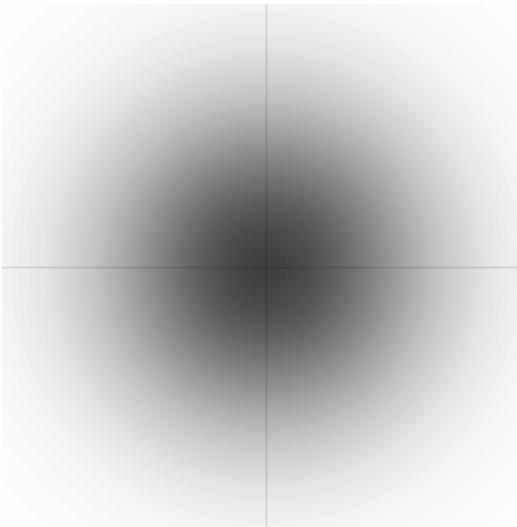


# Using Rotation Matrices

- When does a transformation **preserve stochastic independence?**  
(Rectangular decomposition requires independent random variables.)

Standard normal joint PDF

$$f(T\vec{x}) = f(\vec{x})$$

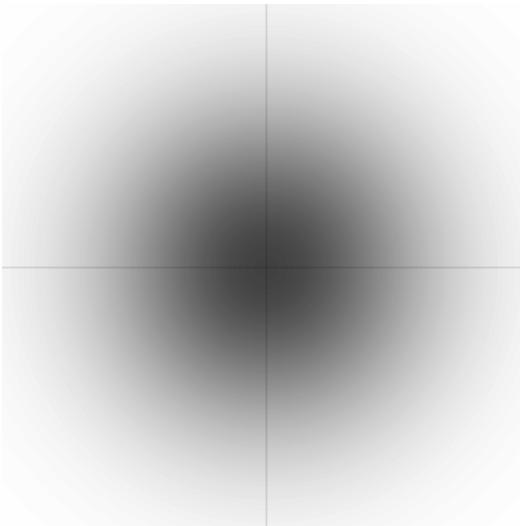


# Using Rotation Matrices

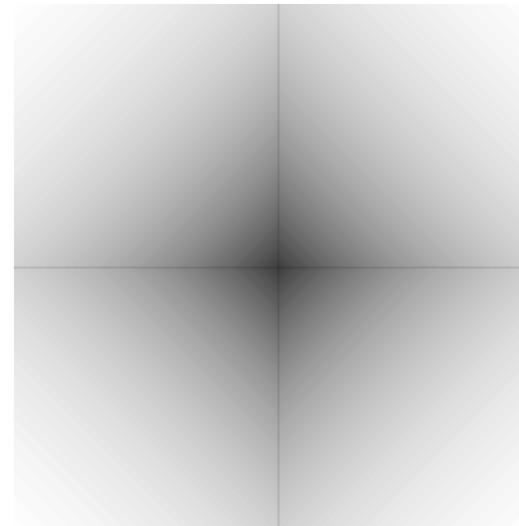
- When does a transformation **preserve stochastic independence?**  
(Rectangular decomposition requires independent random variables.)

Standard normal joint PDF

$$f(T\vec{x}) = f(\vec{x})$$



Laplace joint PDF

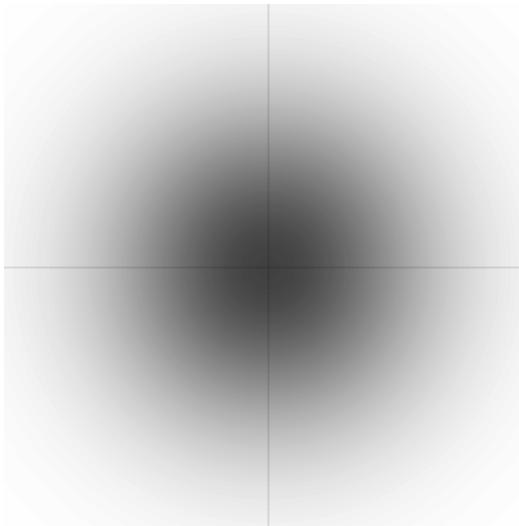


# Using Rotation Matrices

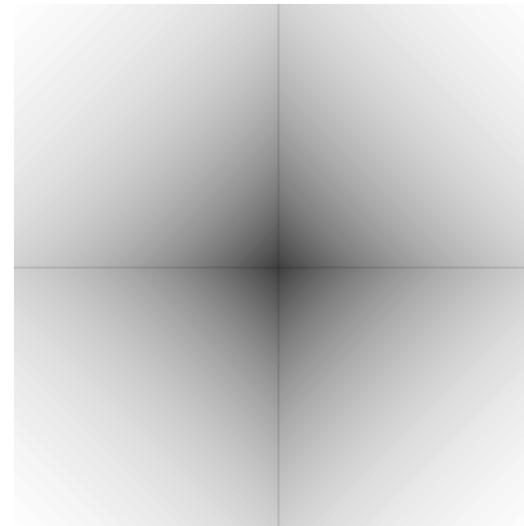
- When does a transformation **preserve stochastic independence?**  
(Rectangular decomposition requires independent random variables.)

Standard normal joint PDF

$$f(T\vec{x}) = f(\vec{x})$$

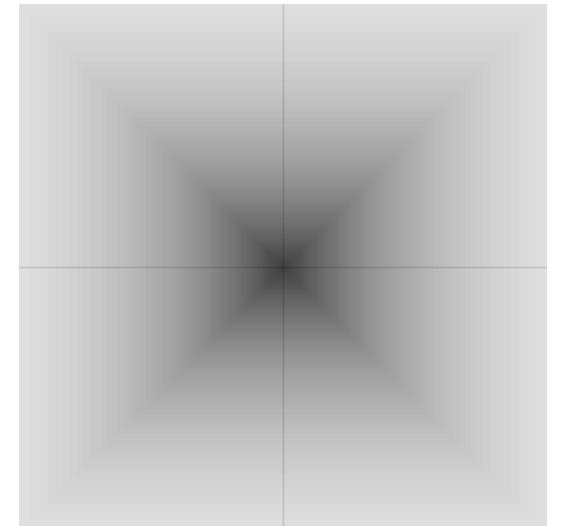


Laplace joint PDF



**NOT** a product distribution.

Rotations do **NOT** preserve independence.



# Using Rotation Matrices

- When does a transformation **preserve stochastic independence?**  
(Rectangular decomposition requires independent random variables.)
- The Skitovitch-Darmois Theorem:

# Using Rotation Matrices

- When does a transformation **preserve stochastic independence?**  
(Rectangular decomposition requires independent random variables.)
- The Skitovitch-Darmois Theorem:

$$X_i \text{ independent} \quad \alpha_i, \beta_i \neq 0 \quad i \in \{1 \dots k\}$$

# Using Rotation Matrices

- When does a transformation **preserve stochastic independence?**  
(Rectangular decomposition requires independent random variables.)
- The Skitovitch-Darmois Theorem:

$$X_i \text{ independent} \quad \alpha_i, \beta_i \neq 0 \quad i \in \{1 \dots k\}$$

$$\left. \begin{array}{l} L_1 = \sum_{i=1}^k \alpha_i X_i \\ L_2 = \sum_{i=1}^k \beta_i X_i \end{array} \right\} \text{independent}$$

# Using Rotation Matrices

- When does a transformation **preserve stochastic independence?**  
(Rectangular decomposition requires independent random variables.)
- The Skitovitch-Darmois Theorem:

$$X_i \text{ independent} \quad \alpha_i, \beta_i \neq 0 \quad i \in \{1 \dots k\}$$

$$\left. \begin{array}{l} L_1 = \sum_{i=1}^k \alpha_i X_i \\ L_2 = \sum_{i=1}^k \beta_i X_i \end{array} \right\} \text{independent} \quad \Rightarrow \quad X_i \sim N(\mu_i, \sigma_i^2)$$

# Using Rotation Matrices

- When does a transformation **preserve stochastic independence?**  
(Rectangular decomposition requires independent random variables.)
- The Skitovitch-Darmois Theorem:

$$X_i \text{ independent} \quad \alpha_i, \beta_i \neq 0 \quad i \in \{1 \dots k\}$$

$$\left. \begin{array}{l} L_1 = \sum_{i=1}^k \alpha_i X_i \\ L_2 = \sum_{i=1}^k \beta_i X_i \end{array} \right\} \text{independent} \quad \xleftarrow{\text{Contrapositive}} \quad X_i \not\sim N(\mu_i, \sigma_i^2)$$

Bottom line: Rectangular Decomposition can only use linear transformations on **normally distributed variables**.

# Using Rotation Matrices

- A little bit of wiggle room:
  - We can restrict rotations to the “Gaussian subspace”
  - We can still handle *any* multivariate normal distribution
    - (shift and scale to standard form)

# Using Rotation Matrices

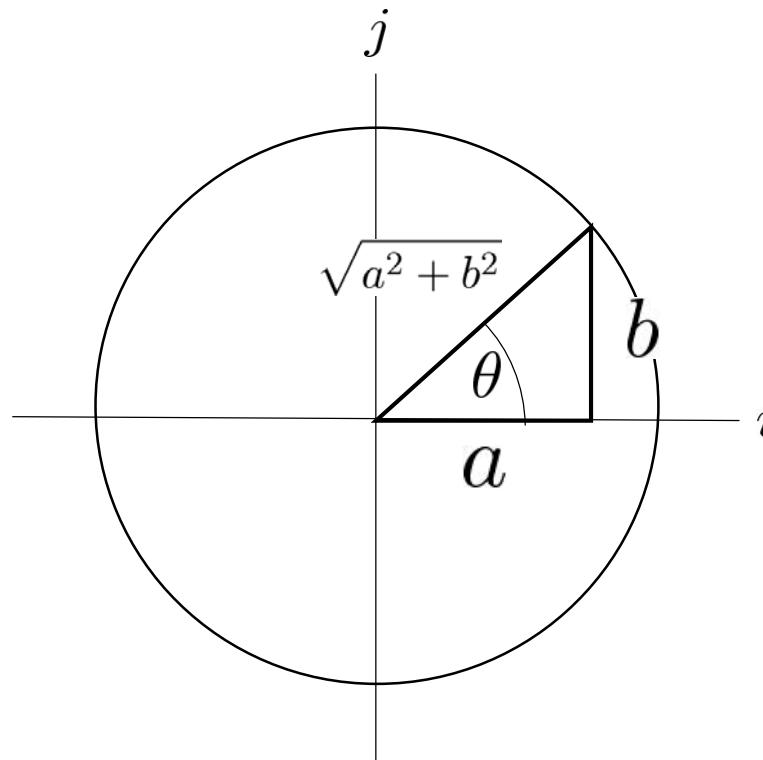
- How do we make sure the transformed formula has **rational coefficients?**
- Rational **Givens Rotations:**

$$G(i, j) = \frac{1}{\sqrt{a^2 + b^2}} \begin{bmatrix} 1 & \cdots & 0 & \cdots & 0 & \cdots & 0 \\ \vdots & \ddots & \vdots & & \vdots & & \vdots \\ 0 & \cdots & a & \cdots & -b & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots & & \vdots \\ 0 & \cdots & b & \cdots & a & \cdots & 0 \\ \vdots & \vdots & & \vdots & \ddots & \vdots & \\ 0 & \cdots & 0 & \cdots & 0 & \cdots & 1 \end{bmatrix}$$

# Using Rotation Matrices

- How do we make sure the transformed formula has **rational coefficients?**
- Rational **Givens Rotations:**

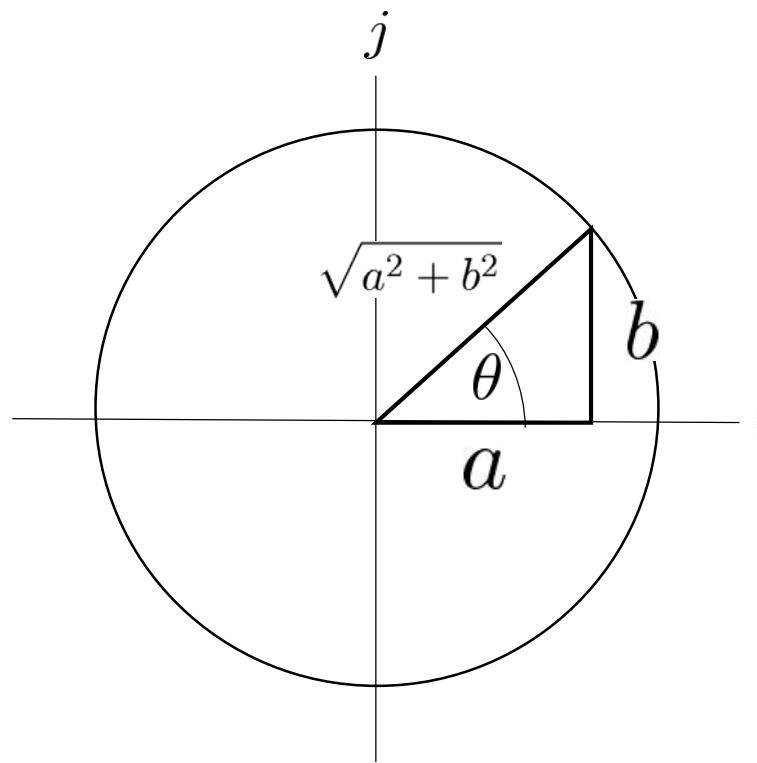
$$G(i, j) = \frac{1}{\sqrt{a^2 + b^2}} \begin{bmatrix} 1 & \dots & 0 & \dots & 0 & \dots & 0 \\ \vdots & \ddots & \vdots & & \vdots & & \vdots \\ 0 & \dots & a & \dots & -b & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots & & \vdots \\ 0 & \dots & b & \dots & a & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & \dots & 0 & \dots & 0 & \dots & 1 \end{bmatrix}$$



# Using Rotation Matrices

- How do we make sure the transformed formula has rational coefficients?
- Rational **Givens Rotations**:

$$G(i, j) = \frac{1}{\sqrt{a^2 + b^2}} \begin{bmatrix} 1 & \dots & 0 & \dots & 0 & \dots & 0 \\ \vdots & \ddots & \vdots & & \vdots & & \vdots \\ 0 & \dots & a & \dots & -b & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots & & \vdots \\ 0 & \dots & b & \dots & a & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & \dots & 0 & \dots & 0 & \dots & 1 \end{bmatrix}$$



**Pythagorean Triples**

$$a, b, \sqrt{a^2 + b^2} \in \mathbb{Z}$$

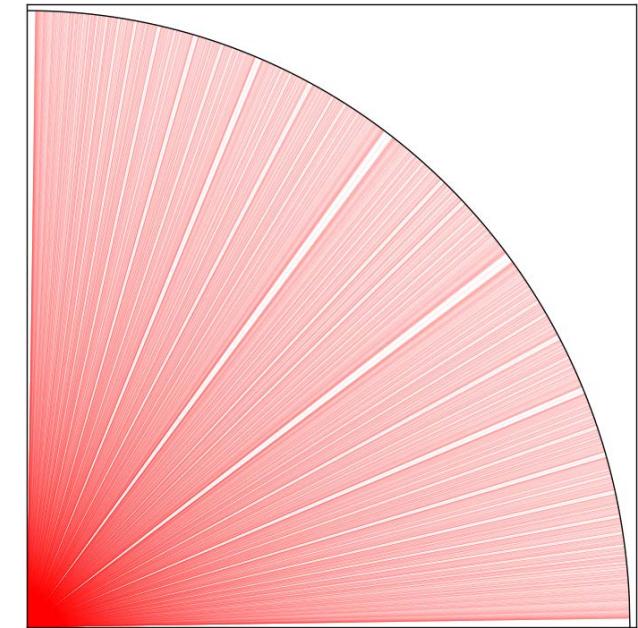
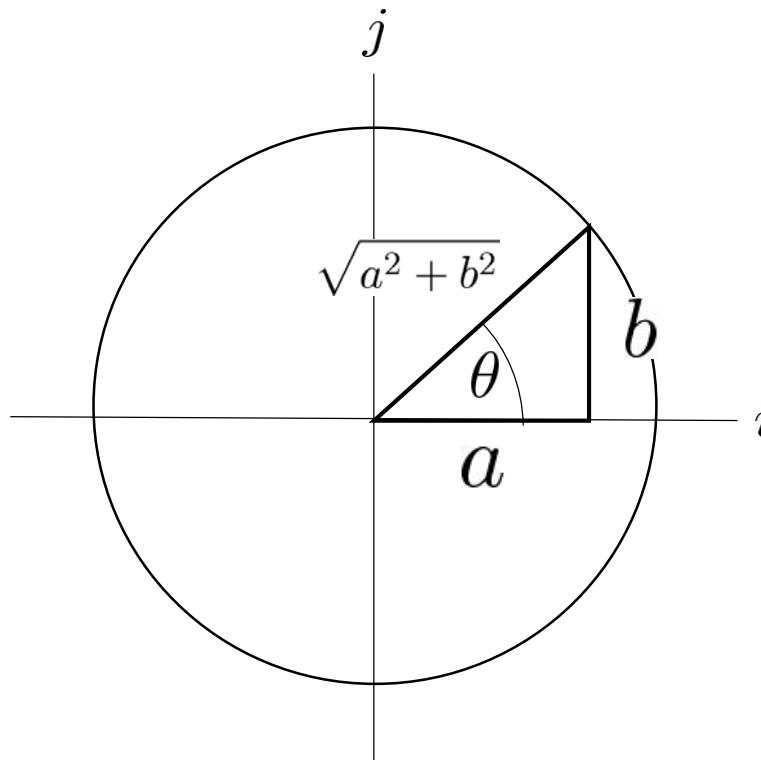


$$G(i, j) \in \mathbb{Q}^{k \times k}$$

# Using Rotation Matrices

- How do we make sure the transformed formula has **rational coefficients?**
- Rational **Givens Rotations:**

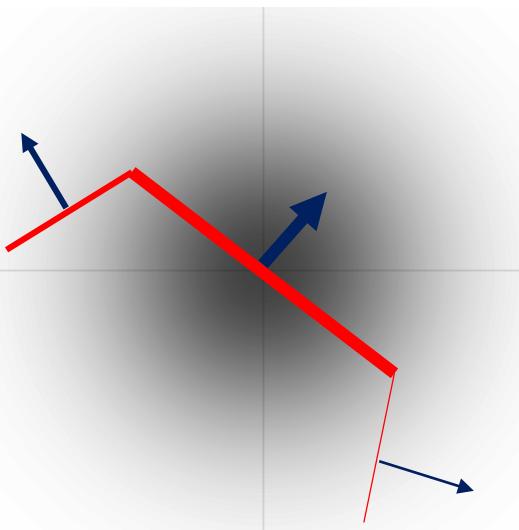
$$G(i, j) = \frac{1}{\sqrt{a^2 + b^2}} \begin{bmatrix} 1 & \dots & 0 & \dots & 0 & \dots & 0 \\ \vdots & \ddots & \vdots & & \vdots & & \vdots \\ 0 & \dots & a & \dots & -b & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots & & \vdots \\ 0 & \dots & b & \dots & a & \dots & 0 \\ \vdots & \vdots & & \vdots & \ddots & \vdots & \vdots \\ 0 & \dots & 0 & \dots & 0 & \dots & 1 \end{bmatrix}$$



[Shiu 83]:  
algorithm for obtaining  
**integers  $a$  and  $b$**  that  
approximate  
 $\cos\theta$  and  $\sin\theta$

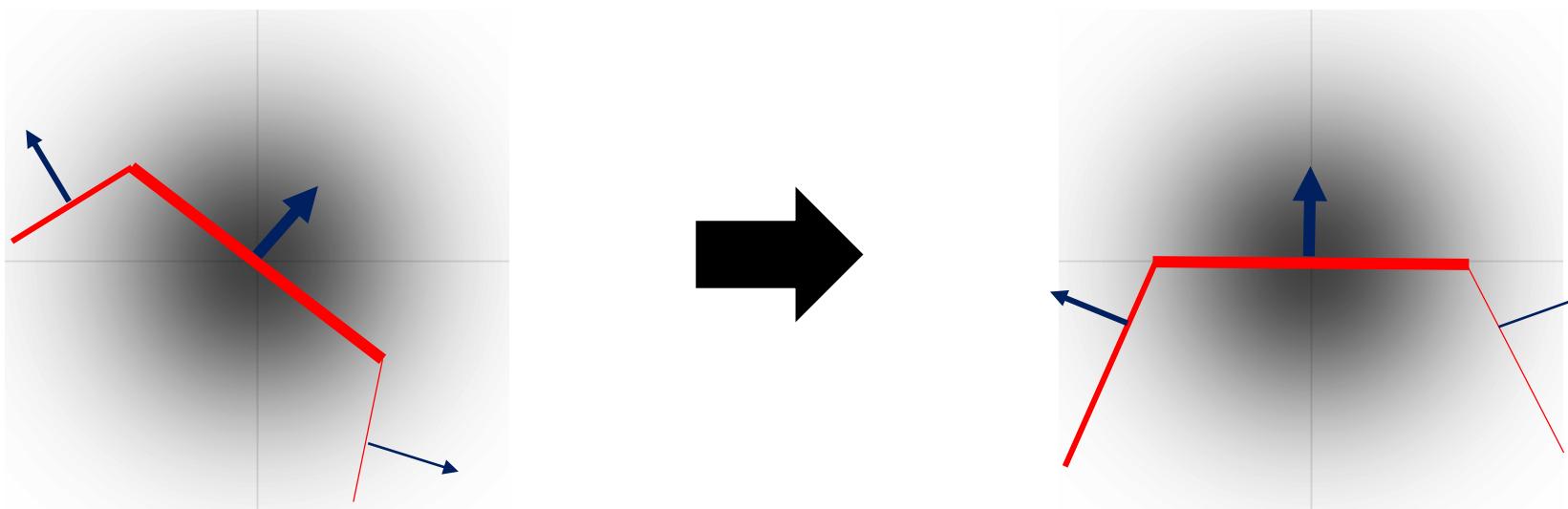
# Using Rotation Matrices

- How do we **choose a good rotation?**



# Using Rotation Matrices

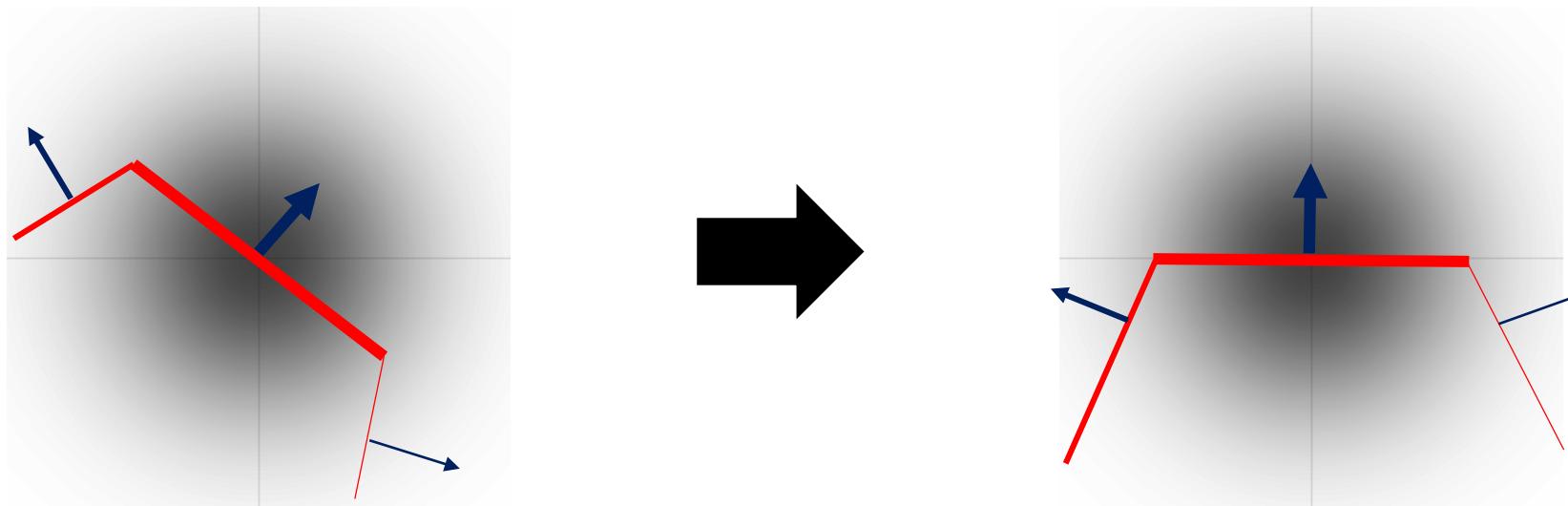
- How do we **choose a good rotation?**
  - Heuristic: align heaviest faces with axes (tricky in high dimensions)



# Using Rotation Matrices

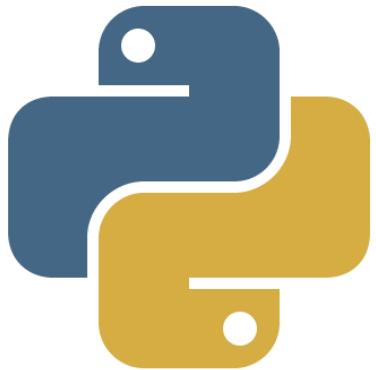
- How do we **choose a good rotation?**

- Heuristic: align heaviest faces with axes (tricky in high dimensions)
- Compose from rational Givens rotations



# Implementation

- Python
- Z3



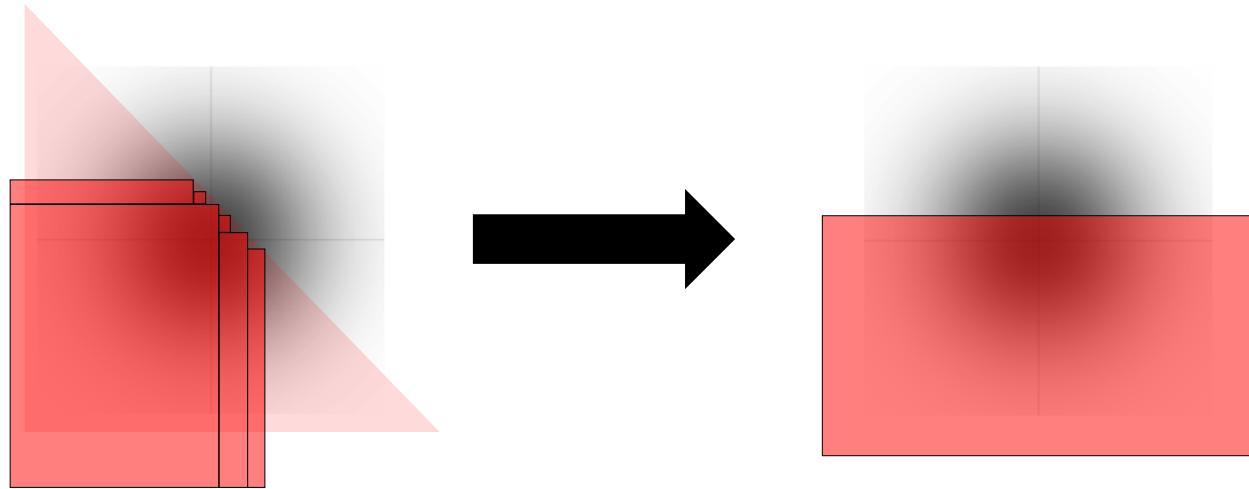
Microsoft®  
**Research**

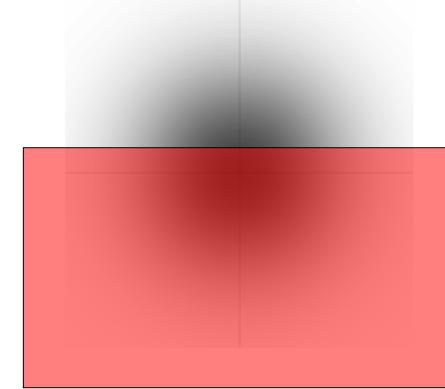
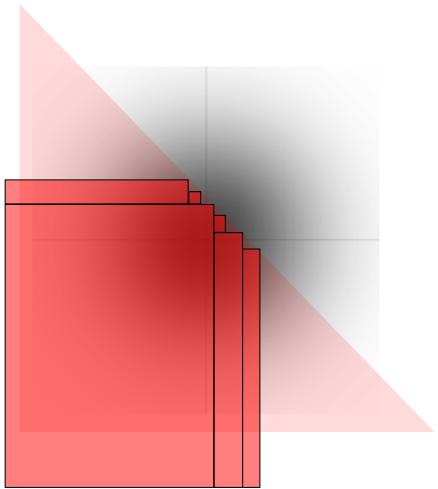
# Evaluation

- Randomly generated formulas
  - Generated 8 kinds of formula—40 instances each.
  - Sampled rectangles 100s for each instance.
  - Average improvement between **17%** (3-variable formulas) and **1500%** (7-variable formulas)

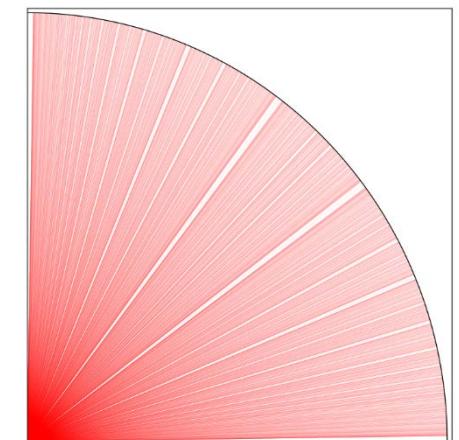
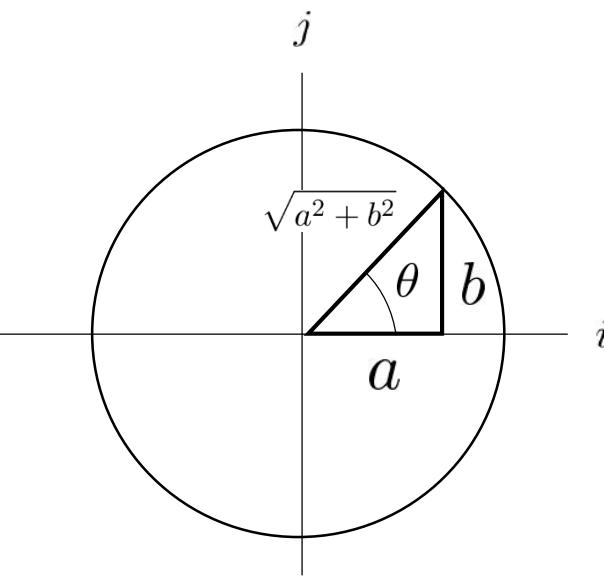
# Evaluation

- Randomly generated formulas
  - Generated 8 kinds of formula—40 instances each.
  - Sampled rectangles 100s for each instance.
  - Average improvement between **17%** (3-variable formulas) and **1500%** (7-variable formulas)
- Probabilistic programs from literature
  - Improved efficiency for 10 of 12 example programs.

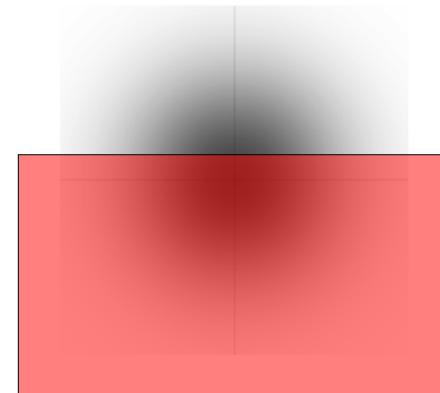
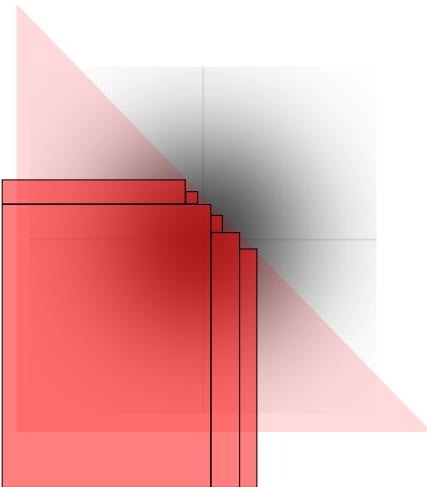




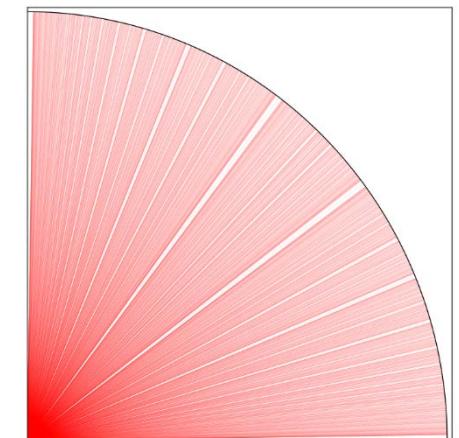
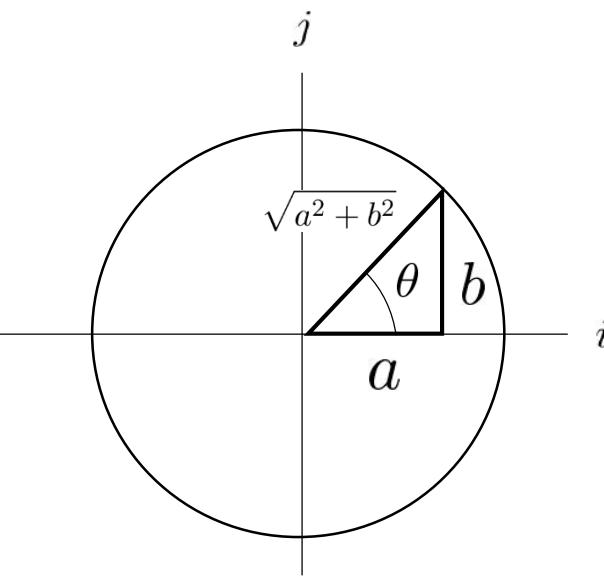
$$G(i, j) = \frac{1}{\sqrt{a^2 + b^2}} \begin{bmatrix} 1 & \cdots & 0 & \cdots & 0 & \cdots & 0 \\ \vdots & \ddots & \vdots & & \vdots & & \vdots \\ 0 & \cdots & a & \cdots & -b & \cdots & 0 \\ \vdots & & \vdots & \ddots & \vdots & & \vdots \\ 0 & \cdots & b & \cdots & a & \cdots & 0 \\ \vdots & & \vdots & & \vdots & \ddots & \vdots \\ 0 & \cdots & 0 & \cdots & 0 & \cdots & 1 \end{bmatrix}$$



# Questions?



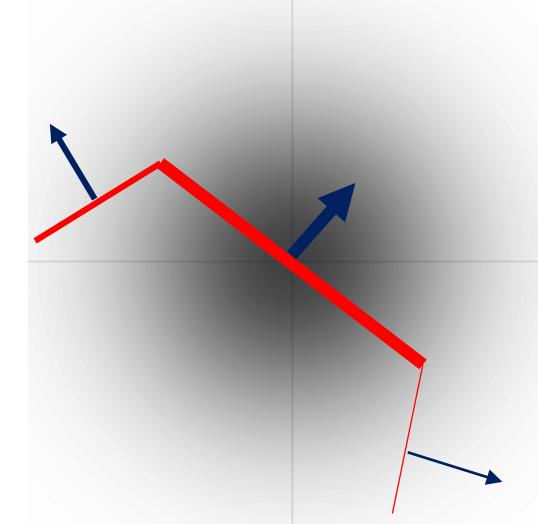
$$G(i, j) = \frac{1}{\sqrt{a^2 + b^2}} \begin{bmatrix} 1 & \cdots & 0 & \cdots & 0 & \cdots & 0 \\ \vdots & \ddots & \vdots & & \vdots & & \vdots \\ 0 & \cdots & a & \cdots & -b & \cdots & 0 \\ \vdots & & \vdots & \ddots & \vdots & & \vdots \\ 0 & \cdots & b & \cdots & a & \cdots & 0 \\ \vdots & & \vdots & & \vdots & \ddots & \vdots \\ 0 & \cdots & 0 & \cdots & 0 & \cdots & 1 \end{bmatrix}$$



# Extras

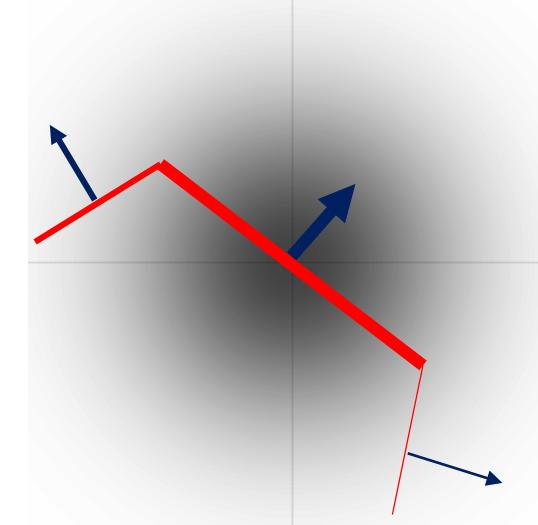
# Using Rotation Matrices

- How do we **choose a good rotation?**



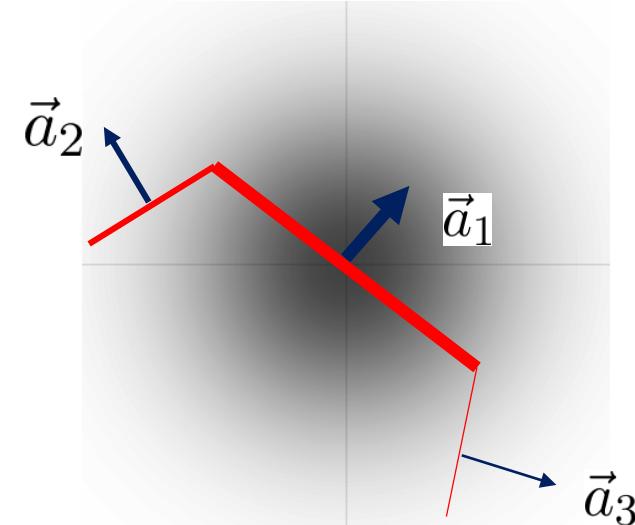
# Using Rotation Matrices

- How do we **choose a good rotation?**
- Heuristic:
  - Compute weights of faces



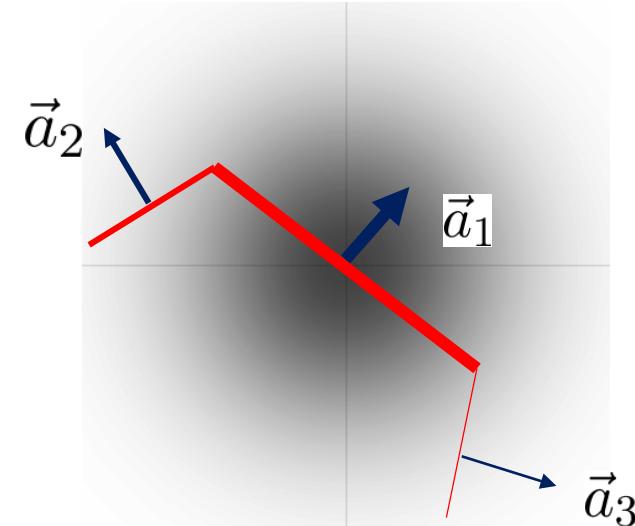
# Using Rotation Matrices

- How do we **choose a good rotation?**
- Heuristic:
  - Compute weights of faces
  - Order faces by weight



# Using Rotation Matrices

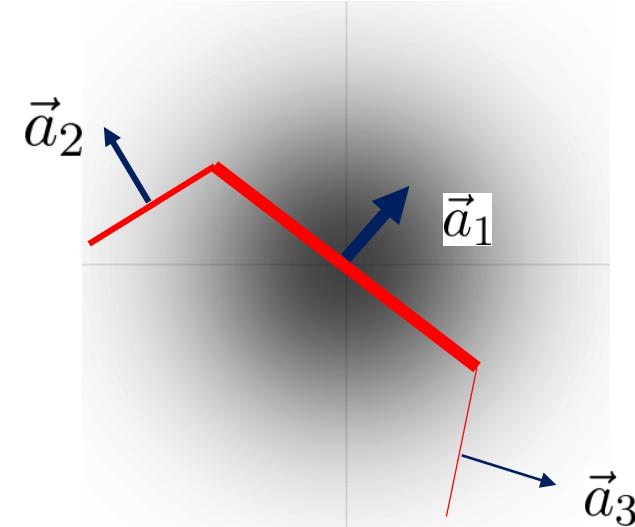
- How do we **choose a good rotation?**
- Heuristic:
  - Compute weights of faces
  - Order faces by weight



$$A = [\vec{a}_1, \vec{a}_2, \dots, \vec{a}_n]$$

# Using Rotation Matrices

- How do we **choose a good rotation?**
- Heuristic:
  - Compute weights of faces
  - Order faces by weight
  - QR-factorize the face matrix



$$A = [\vec{a}_1, \vec{a}_2, \dots, \vec{a}_n]$$

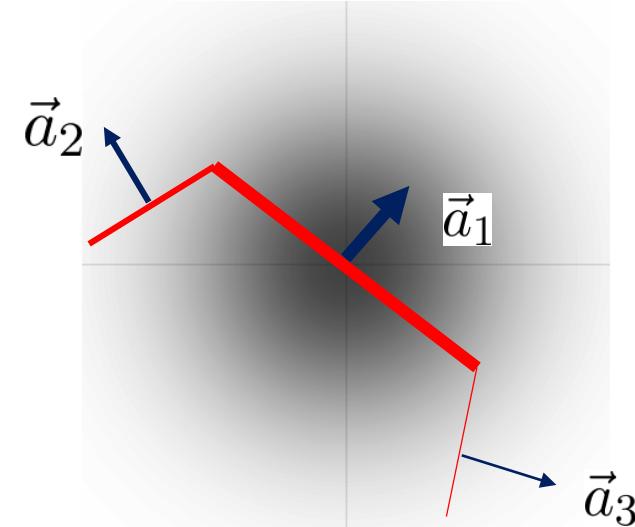
$$A = QR$$

# Using Rotation Matrices

- How do we **choose a good rotation?**

- Heuristic:

- Compute weights of faces
- Order faces by weight
- QR-factorize the face matrix
  - **Use approximate QR-factorization by rational Givens Rotations**

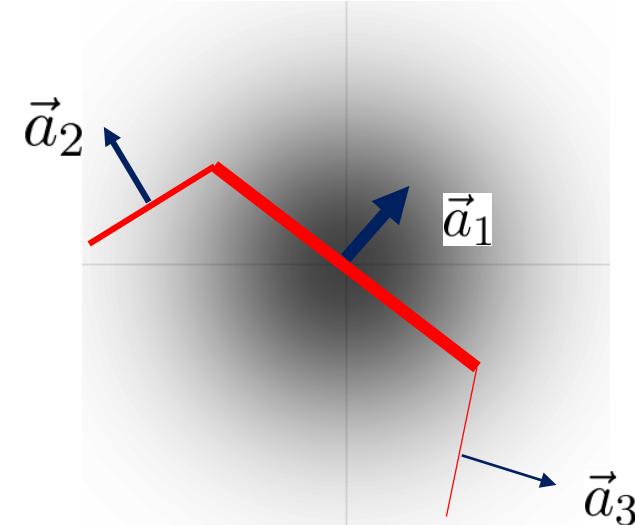


$$A = [\vec{a}_1, \vec{a}_2, \dots, \vec{a}_n]$$

$$A = QR$$

# Using Rotation Matrices

- How do we **choose a good rotation?**
- Heuristic:
  - Compute weights of faces
  - Order faces by weight
  - QR-factorize the face matrix
    - **Use approximate QR-factorization by rational Givens Rotations**
  - Use  $Q^T$  as our rotation.

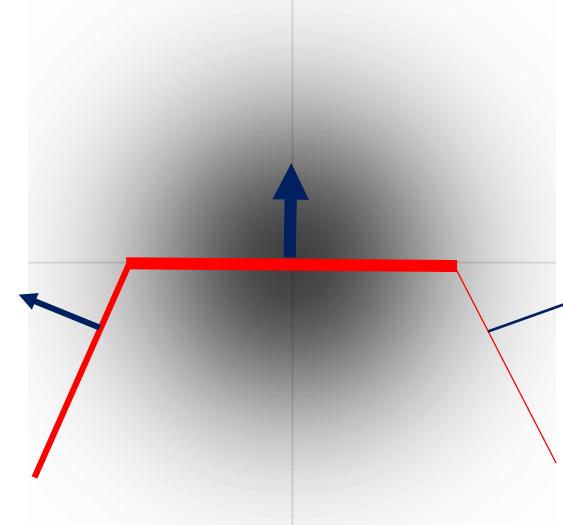


$$A = [\vec{a}_1, \vec{a}_2, \dots, \vec{a}_n]$$

$$A = \textcircled{Q} R$$

# Using Rotation Matrices

- How do we **choose a good rotation?**
- Heuristic:
  - Compute weights of faces
  - Order faces by weight
  - QR-factorize the face matrix
    - Use approximate QR-factorization by rational Givens Rotations
  - Use  $Q^T$  as our rotation.

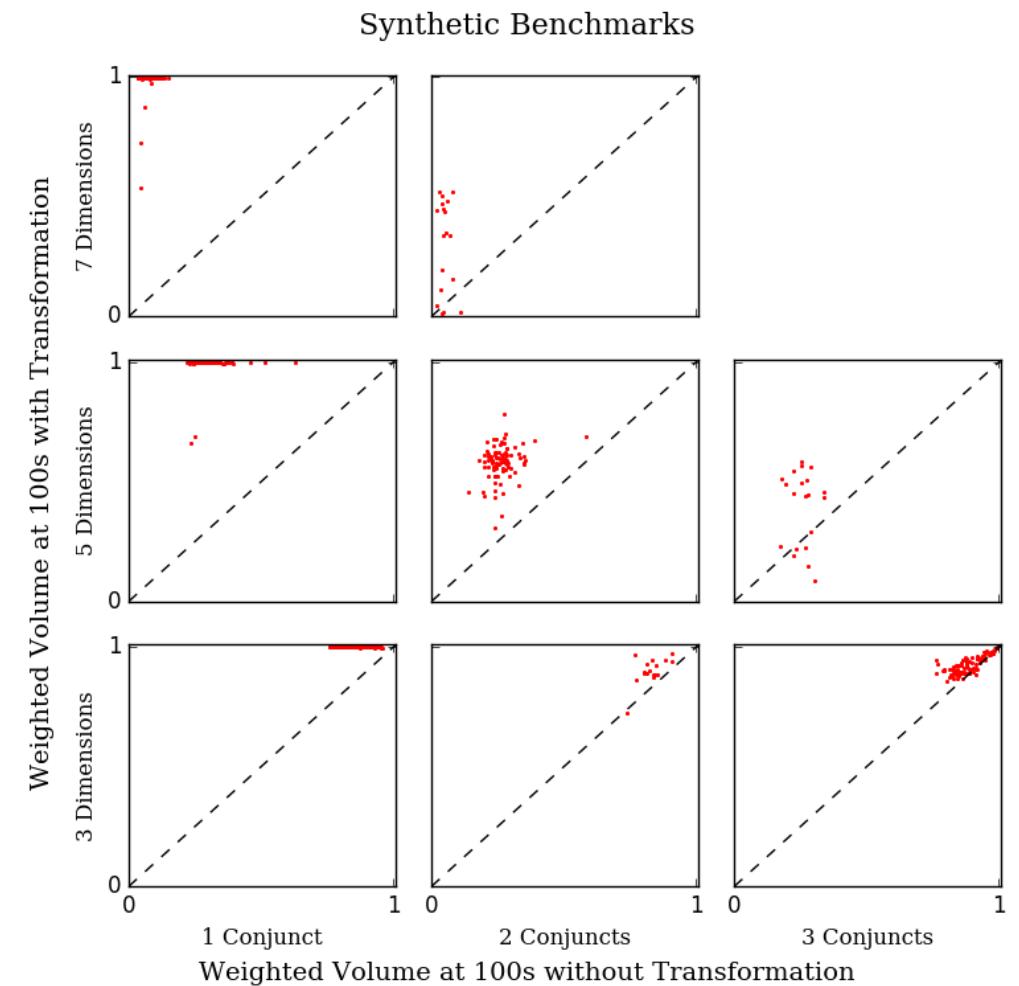


$$A = [\vec{a}_1, \vec{a}_2, \dots, \vec{a}_n]$$

$$A = \textcircled{Q} R$$

# Evaluation

- Randomly generated formulas

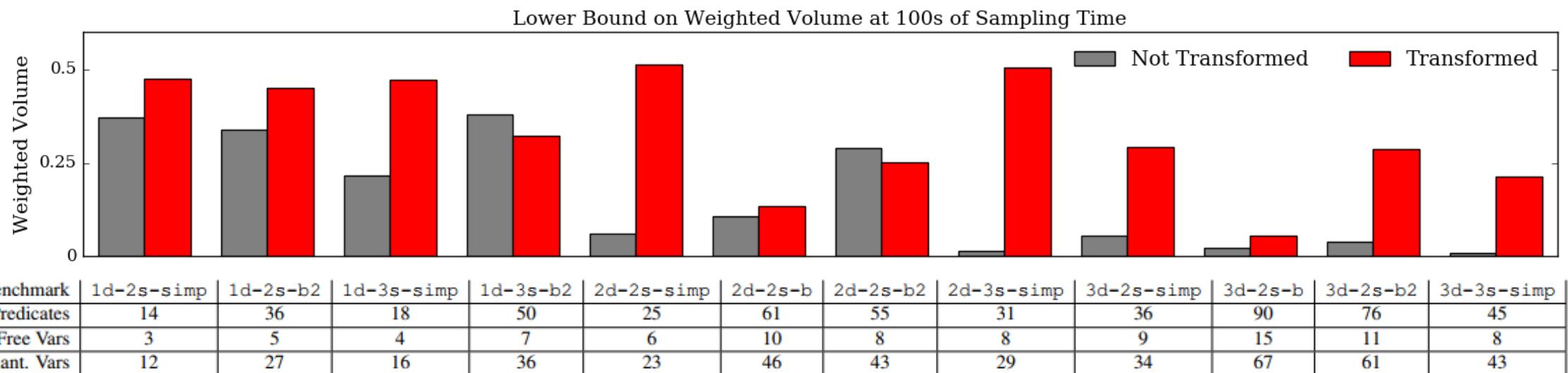


# Evaluation

- Randomly generated formulas
- Probabilistic programs

# Evaluation

- Randomly generated formulas
- Probabilistic programs



# Conclusions

- An **orthogonal transformation preprocessing step** can improve sampling efficiency for Weighted Model Integration methods.
- We addressed challenges and limitations of this approach.

# Future Work

- Can we **choose better rotations** for this preprocessing step?
- Are there new ways to perform exact Weighted Model Integration, **beyond rectangular decomposition**? E.g., numerical quadrature?